

APPLICATIONS ON THE INTERRUPT SYSTEM

1. THE BOARD AND THE APPLICATION

The application bellow is an example of how the interrupt system can be used. This example shows the major aspects, like the interrupt redirect, its solving and the development of a handler routine.

On IRQ7 input (the less priority input, destined for LPT, parallel port) of the 8259A controller (master) there are three possibilities to generate an interrupt: with a switch, from channel 2 of a I8253 circuit with address 100h (see fig. 1) and from a telephone disc (see fig.2). The interrupt source selection is done with a jumper (JP2).

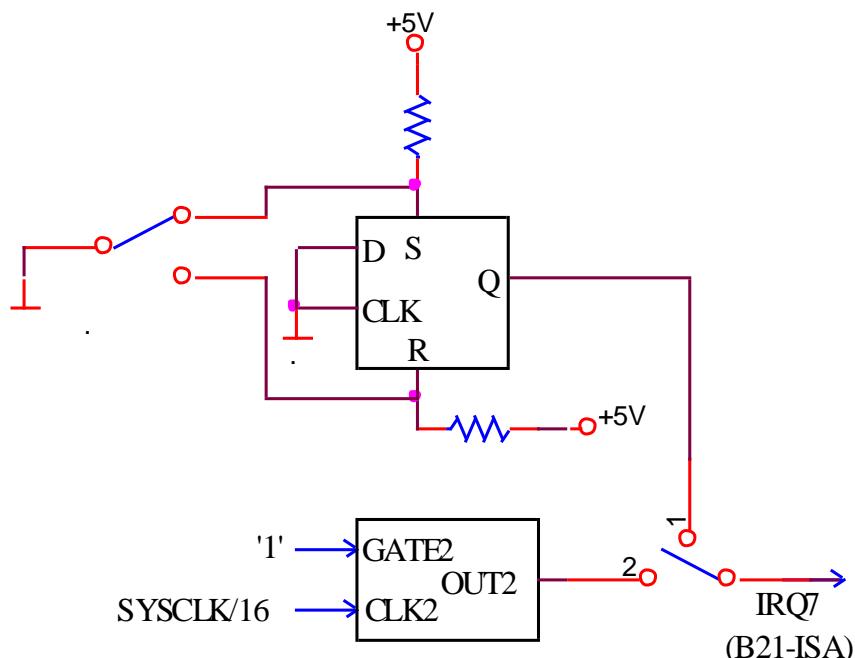


Fig. 1 Electric scheme of the circuit

For the interrupt source 1 the application INT7.ASM presented bellow was developed. The application counts the interrupts arrived on line '1' from the pushbutton (and cleaned with a D bistable) and signals it on the screen.

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;-----
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TITLE INT7
COMMENT * Generates interrupts from a pushbutton on IRQ7*
STIVA SEGMENT PARA STACK 'STACK'
DW 512 DUP(?)
STIVA ENDS
;-----
DATA SEGMENT PUBLIC 'DATA'
irq7_old dw 2 DUP(?) ; Old irq7 interrupt address
mes_in db 0dh,0ah,"Push the key connected to IRQ7 ",0dh,0ah, "$"
mes_out db 0dh,0ah,"Done",0dh,0ah, "$"
caracter db 30h
DATA ENDS

```

```

;-----  

CODE      SEGMENT PARA PUBLIC      'CODE'  

MAIN      PROC FAR  

ASSUME CS:CODE, DS:DATA, SS:STIVA ,ES:NOTHING  

push ds  

xor ax,ax  

push ax           ;for return  

mov ax,data  

mov ds,ax  

mov ah,9          ; message display, string display function  

mov dx,offset mes_in    ;message address offset  

int 21h          ; DOS interrupt call  

cli  

;-- Redirect intrerrupt IRQ7 to user's routine -----  

mov ax,350fh      ;Read timer interrupt address in ES:BX  

int 21h          ; DOS interrupt call  

mov irq7_old,bx  ;saveold interrupt offset address  

mov irq7_old+2,es ;and segment addres  

push ds  

mov dx,offset irq7int   ;new routine offset address  

mov ax,seg irq7int  

mov ds,ax  

mov ax,250fh      ;load address from DS:DX in TVI  

int 21h          ; DOS interrupt call  

pop ds  

mov ax,0600h      ;screen empty  

mov cx,0  

mov dx,164fh  

mov bh,7  

int 10h  

mov al,00111000b  ;masks settings  

out 21h,al  

sti  

stai:   mov ah,1      ;wait for a key press  

        int 16h  

        jz stai  

cli          ;--Old interrupt irq7---  

push ds        ;saves DS  

mov ax,250fh    ;restores vector in TVI  

lds dx,dword ptr irq7_old  ;loads old address in DS:DX  

int 21h          ; DOS interrupt call  

pop ds          ;restores DS  

mov al,10111000b ;restores mask  

out 21h,al  

sti  

mov ah,9          ;-- end message -----  

mov dx,offset mes_out  

int 21h  

mov ah,02  

mov dl,07          ;sound at exit  

int 21h  

mov ax,4C00h      ;end program through  

int 21h          ; a DOS function call  

MAIN ENDP  

IRQ7INT     PROC NEAR      ;-- new interrupt routine---  

push ax

```

```

push ds
mov ax,data
mov ds,ax
mov ah,0eh
mov al,caracter
int 10h           ;character display
inc caracter
mov al,7           ; generates sound
int 10h
mov al,20h
out 20h,al
pop ds
pop ax
iret             ;return

IRQ7INT    ENDP
;== End =====
code ends      ; COD segment end
end main       ; program end
;-----*;

```

2. WORK

- Analyze INT7.ASM application and run it.
- Rewrite the application:
 - using the controller in polling mode
 - using software cleaning instead of the bistable
- Adapt the application for the second interrupt source (channel 2 - timer)
- The third interrupt source is a telephone disc. Write an application that takes the impulses from it and displays the dialed number. Attention to cleaning!

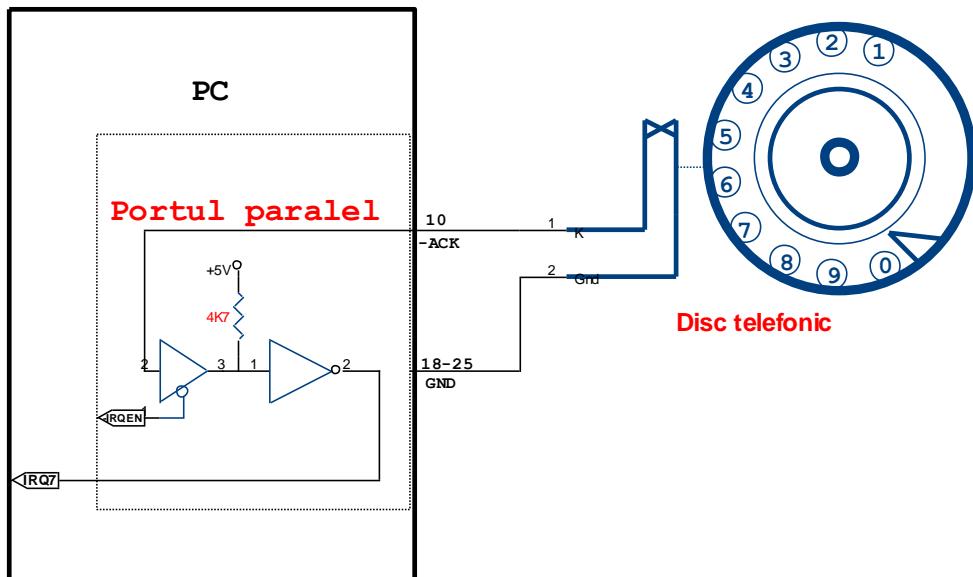


Fig. 2 The electric scheme of the telephone disc connection to IRQ7